

Aurelia Breeze

Phoenix in the South: A Mission of Opportunity and Strength

The latest updates

In the weeks following the Imperium's retreat from Delve, the Phoenix Coalition identified a rare strategic vacuum. Where once stood fortified holdings and entrenched defenders, now lay open opportunity. Our presence in Delve is not a matter of chance, but of vision. This campaign is not merely a deployment — it is a declaration. We have come not only to test ourselves, but to lay claim to a future shaped by our own hands.

In coordination with long-standing allies such as XIX and SGGRN, Phoenix has begun the meticulous process of territorial consolidation. Jump clones have been established in 319-3D, and key doctrines seeded on the front. We do not pretend the road ahead will be easy. But few alliances are better suited to endure and overcome than our own. This is a test of will — and we intend to pass it.



The Coalition Staging Fortizar, in all its majestic glory!



Onlyfleets internal leadership leaks!

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The Quiet Knife: A Betrayal in Delve

Null-sec unfolding Drama

Conflict is expected in null security space. Betrayal, however, remains a deeper offence. In recent days, OnlyFleets, once considered a partner in the Delve campaign, has made its position clear. Without consultation, and in contradiction to earlier agreements, they moved swiftly to claim territory across several constellations, bypassing any collective planning and undermining the reconstruction efforts of displaced allies.

These actions stood in stark contrast to the commitments made by their leadership. OnlyFleets had agreed to settle near SGGRN and XIX and to coordinate claims within the coalition. Instead, they made private arrangements with outside parties, declared entire regions off-limits, and refused dialogue when questioned.

Their conduct has made further cooperation impossible. Phoenix Coalition has formally reset OnlyFleets and will treat them as a hostile presence within the theatre. We remain committed to our partners and the shared effort to secure this space. No single alliance will dictate the terms of settlement, and no group will carve out empires through deceit.

OnlyFleets has made its choice. We will now make ours.

Edencom Ratting!

The latest updates

Dejar Winter

Edencom Ratting remains the most profitable form of subcap ratting outside of DEDs, new space to offer better returns.

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Returning FC!

A return from Retirement!

Dejar Winter

Dejar ecstatic about the return of long standing FC, Aurelia Breeze (Salt) who has waged campaign after campaign to get us space for years.

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Help Wanted!

Job Postings

Troika

The alliance needs you! There's plenty of work to do, from fighting in the war, building ships and maintaining supply lines. Contact troika for more details!

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Salt Industries

Deployment! Mission Update
Independence Day CTA - With a Bang

On the evening of the 4th of July, Phoenix Coalition forces undertook an assault on an enemy-held Fortizar in the Querious system of ZAU-JW. This marked the first major engagement following the formal reset of OnlyFleets, and served as an initial measure of the forces now aligned against the coalition.

The defense was mounted by elements of OnlyFleets, WE FORM VOLTA, Red Alliance, and a number of loosely affiliated parties. Phoenix fleets were composed of pilots from Synergy of Steel, Legion of xXDEATHXx, Brotherhood of Spacers, RAZOR Alliance, and additional coalition-aligned organisations. The battle spanned approximately ninety minutes, involved over 750 pilots, and resulted in a combined loss exceeding one hundred billion ISK.

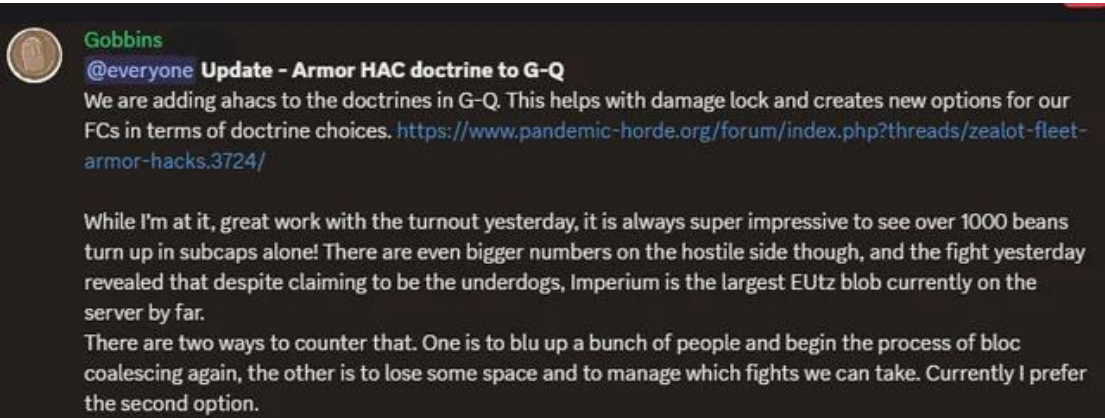
While Phoenix did not secure the objective on this occasion, the engagement provided valuable insight into the strength, composition, and coordination of the opposing force. Several participants on the enemy side appear to be either temporary allies or opportunistic third parties, many of whom are unlikely to maintain a consistent presence in future engagements due to broader regional commitments.

Despite the disparity in ship losses, the ability of Phoenix forces to engage in forward operations and pressure key infrastructure remains intact. The objective was not achieved, but the cost paid was not without purpose. Coalition forces have acquired the information necessary to plan and execute subsequent operations with a greater understanding of the tactical environment.

The Fortizar remains in enemy hands, for now. However, this battle has clarified the terms upon which the campaign will proceed. Phoenix has tested the waters and found them contested, but navigable.

Team A (393)			Team B (384)		
ISK Lost:	56.89b	ISK Lost:	57.62b		
Efficiency:	50.3%	Efficiency:	49.7%		
Ships Lost:	119 ships	Ships Lost:	216 ships		
Inflicted Damage:	6.38m	Inflicted Damage:	4.63m		
<< (95) OnlyFleets.	>>	<< (134) Synergy of Steel	>>		
<< (55) Can I bring my Drake...	>>	<< (59) Legion of xXDEATHx	>>		
<< (36) Weapons Of Mass Production.	>>	<< (45) Brotherhood of Spacers	>>		
<< (18) CAMELOT	>>	<< (26) Apocalypse Now.	>>		
<< (18) Red Alliance	>>	<< (26) Militant Consortium	>>		
<< (17) Lunar Luminescence	>>	<< (23) Banderlogs Alliance	>>		
<< (12) Ministry of Inappropriate Footwork	>>	<< (21) RAZOR Alliance	>>		
<< (10) WE FORM VOLTA	>>	<< (18) Black Rose.	>>		
<< (10) ZERG REBORN	>>	<< (14) DECOY	>>		

<https://br.evetools.org/related/30003996/202507041900>



Gobbins Alliance Update over war front

Reddit Warriors

Imperium Marches on
Is this a Colf War?

As the Phoenix Coalition advances in Querious, a wider shift continues in the southeast. The Imperium has completed a swift and largely uncontested push through Insmother and Scalding Pass, securing most of its objectives in weeks. Pandemic Horde and its allies withdrew from indefensible regions and now hold firmer ground in the Dronelands. With territorial goals temporarily met, both sides have entered a phase of consolidation. Imperium forces are establishing infrastructure, while PanFam remains in position, awaiting the next stage of conflict.

Though large-scale battles have paused, sovereignty changes continue in Cache, and smaller skirmishes persist. Pilots report the war is not over, but delayed by mechanics and logistics. Move operations are ongoing, capitals are redeploying, and alliances are repositioning. The current quiet is widely seen as temporary. With both coalitions now within range of one another, renewed conflict is expected.

Troika

Vigilance
Roaming Gangs

With the deployment to the south, this means there is less of a presence in our home systems. During this time, the Alliance Leadership would like to remind you, that you are responsible for your own safety, first and foremost.

Watch Local.

Be Aware.

We still need to make isk for conflicts, this is why it is encouraged to have dedicated PvE alts, so you can leave your main in staging and have the ability to flip between the 2 as needed.



PvE Disaster